

MONTH of APRIL

Sunday	Mo	onday	Tu	iesday	Wed	dnesday	TI	nursday	Friday	Saturday
*Remember to check the weather daily to dress				1	DAY 4	2	DAY 5	3	4	
your child appropriately this month. Don't forget										
to send extra clothes and socks. Rubber boots									HOLIDAY	
may be a better alternative than runners for									(no school)	
outdoor play when we have lots of mud outside :)										
5	6		7	DAY 1	8	DAY 2	9	DAY 3	10 DAY 4	11
EASTER	HOLIDAY								Pizza day	
Holiday	(no	school)			ANT	I-BULLY				
					DAY (WEAR PINK)		Gym		Library	
12	13	DAY 5	14	DAY 1	15	DAY 2	16	DAY 3	17 DAY 4	18
									Pizza day	
								Gym		
									Library	
19	20	DAY 5	21	DAY 1	22	DAY 2	23	DAY 3	24 DAY 4	25
					Fra	OAY)			Pizza day	
					200	35		Gym		
									Library	
26	27	DAY 5	28	DAY 1	29	DAY 2	30	DAY 3	May 1 DAY 4	
								~	Pizza day	
								Gym	Library	
								Cylli	•	

<u>Reading</u>: We have been learning how to retell a story in our own words. I will be reading different books such as The Three Little Pigs, Goldilocks and the Three Bears, The Hungry Caterpillar and so on. We will talk about the main ideas of the story (example: what are the main events that happened at the beginning, middle and end of the story).

<u>Writing</u>: We have started our Writer's Workshop! Running a Writer's Workshop gives everyone a chance to write about things and people that interest them. At this age, writing looks different for everyone. For a JK student, it might include their drawing with the teacher's writing underneath the picture. For an SK student, it might look like their drawing with a matching simple sentence such as "I like to run". If you'd like to see your child's writing book please send in a note requesting it to be sent home for the night. Please send it back the next day so your child can participate in our Writer's Workshop!!

<u>Math</u>: We are looking at groups of objects and deciding which set has more, fewer or the same number. We have also been playing a variety of math games and learning to recognize a number at a glance using dot plates and dice.